

Team ConCyle

Project Title: Video Game Console

Date: 11/3/2021

Members:

Seth Braddock - Communications Director

Brady Solomon - Report Manager

Julio Torres - Schedule Master

Stephen Brooks - Facilitator

Brandon Xicon - Report Manager

Mitchell Anderson - Arbitrator

Trey Wiegmann - Scribe

What we've accomplished in the past week/what we've been researching

Seth Braddock - decided on display screen, arduino code for DAC

Brady Solomon - decided on game dev meeting time, began brainstorming game ideas

Julio Torres - Got display team and game team meeting established, audio amplifier not biased

Stephen Brooks - Ordered display

Brandon Xicon - Worked on a complex spin program. Using functions

Mitchell Anderson - Decide on display screen, worked on Dev kit and spin

Trey Wiegmann - Wrote code for arduino to output to the DAC.

What we're planning to do in the coming week

Seth Braddock - Working on DAC issue, Simulator

Brady Solomon - Figure out game idea. Couple of mock ups

Julio Torres - LM386 audio

Stephen Brooks - Order adapter adapters for display...maybe

Brandon Xicon - Get program to work, and be at display meeting, pick game genre

Mitchell Anderson - Display something on display in meeting

Trey Wiegmann - Fix the DAC not outputting what we want

Issues we had in the previous week

Seth Braddock - DAC

Brady Solomon - None

Julio Torres - none

Stephen Brooks - None

Brandon Xicon - Spin program not working

Mitchell Anderson - none

Trey Wiegmann - Make the DAC output what we want